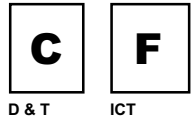


## ICT ACTIVITY 7

Programming PIP to 'sail' around  
Lego islands.

**Year Group: Year 2**



### Resources

PIP, Lego, 4 x A1 thick card or strong plastic tablecloth of similar size. Recording sheet.

### Context (Pupils' prior experience)

The pupils have had some experience of using PIP in Year 1, making up their own routes and experimenting with various commands. They had previously used the moderator plugs. They were working on a termly topic based on a theme of 'Pirates'.

### Task Description

The pupils were first given a 'design and make' assignment to create interesting and strong structures from Lego to be the islands. The islands were then tested and evaluated by the class as a whole. The five most suitable were chosen. The islands were drawn around on the cloth along with two starting points (A and B) and two finishing points (1 and 2). The pupils worked in groups of three to first try to work out the individual commands to get PIP from the chosen start to a finishing point. In the next session for each group they had to record each command on a prepared sheet. At the end of the task each written procedure was tested to see if it would run successfully without disturbing any of the islands.

### Learning Intentions

D & T: Knowledge and Understanding	ICT: Skills, Knowledge and Understanding	ICT Level		
		KS1	KS2	KS3
Assemble and join Lego to make a simple structure. Talk about how they have made it and suggest improvements.	Understand that PIP responds to commands and use simple commands to program PIP to travel along an agreed course in stages with help.	w/1	2/3	4/5
Design and make structure with Lego, evaluating work as it progresses and modifying design to fulfil design brief.	Make decisions about the commands needed to program PIP to move and turn. Record commands and test them.	1/2	3/4	5/6
Make structure after discussion of criteria. Evidence of construction techniques used to fulfil one design brief and meet criteria of strength and interest. Able to evaluate work.	Use a sequence of instructions to control PIP, achieving the desired outcome. Record the sequence accurately and review how they could improve their procedure.	2/3	4/5	6/7
<b>D &amp; T POS related to task:</b> 1a, 1b, 1c, 1d, 2a, 2d, 3a, 3b.	<b>ICT POS related to task:</b> 2c, 4a, 4b, 4c.			

### Teaching Approach

Whole class sessions were used for the design and make activity, introducing each stage and evaluating the project. The small group work took place during activity sessions, and some Numeracy/Literacy sessions. Where available a teaching assistant or parent helped the pupils with the greatest need of support.

### Links with other curriculum areas

**Literacy:** Pupils developed speaking and listening skills when working in the small groups.

**Numeracy:** There were lots of opportunities to practise the mental and oral skills developed in numeracy - working out distances, angles, estimating and predicting.

### Subject Learning Gains (Design and Technology)

This activity provided a meaningful context for designing and making Lego structures. Pupils could see the relevance of what they were doing and were very willing to change their structures when necessary to meet the design brief.

